Basic concept of oops

2) WHAT IS OOPS? LIST OOPS CONCEPTS.

Answer:

-> OOPS stands for Object Oriented Programming System.

-> As the name suggests uses objects in programming. Object-oriented programming aims to implement real-world entities like inheritance, hiding, polymorphism, etc. in programming.

-> The main aim of OOP is to bind together the data and the functions that operate on them so that no other part of the code can access this data except that function.

Concepts of OOPS

1. Inheritance

2. Polymorphism

3. Abstraction

4. Encapsulation

3) difference between oops and pop

| **OOP** | **POP** |
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| [Object oriented](https://www.geeksforgeeks.org/introduction-of-object-oriented-programming/). | [Structure oriented](https://www.geeksforgeeks.org/difference-between-structured-programming-and-object-oriented-programming/). |
| Program is divided into objects. | Program is divided into functions. |
| Bottom-up approach. | Top-down approach. |
| Inheritance property is used. | Inheritance is not allowed. |
| It uses access specifier. | It doesn’t use access specifier. |
| Encapsulation is used to hide the data. | No data hiding. |
| Concept of virtual function. | No virtual function. |
| Object functions are linked through message passing. | Parts of program are linked through parameter passing. |
| Adding new data and functions is easy | Expanding new data and functions is not easy. |
| The existing code can be reused. | No code reusability. |
| use for solving big problems. | Not suitable for solving big problems. |
| [C++](https://www.geeksforgeeks.org/c-plus-plus/), [Java](https://www.geeksforgeeks.org/java/). | [C](https://www.geeksforgeeks.org/c-programming-language/), Pascal. |